CLAIMS

What is claimed is:

- 5 1. A method for use by a switch in a storage network, the method comprising:
 - (a) receiving a plurality of packets by the switch, wherein the plurality of packets includes data packets and non-data packets; and
 - (b) communicating the non-data packets to a first device and the data packets to a second device.

10

2. The method of claim 1, wherein the data packets form a data request, wherein the data request includes at least some of the group including a read command, a write command, a ready-for-transfer indicator, read data, write data, and a response indicator.

15

- The method of claim 2, wherein a ready-for-transfer indicator is either an R2T PDU or and FCP_XFR_RDY IU.
- 4. The method of claim 1, wherein the first device is a CPU.

20

- 5. The method of claim 1, wherein the first device and the second device are both included in the switch.
- 6. The method of claim 1, wherein the second device is a packet processing unit.

- 7. The method of claim 1, wherein the second device is a fabric.
- 8. The method of claim 1, wherein the second device is external to the switch.

- 9. The method of claim 1, wherein data packets include those packets that are for an established connection, that are for a recognized protocol, and that are data moving packets.
- 5 10. The method of claim 9, wherein data moving packets include any group of at least one packet that forms any one of a read command, a write command, a readyfor-transfer indicator, write data, read data, or a response indicator.
 - 11. The method of claim 1, wherein the step of communicating includes utilizing a local header for the packet, wherein the local header includes information indicating if the packet is a data packet or a non-data packet.
 - 12. The method of claim 1, wherein prior to communicating the data packets to a second device, processing the data packets in accordance with a virtualization function.
 - 13. The method of claim 1, wherein steps (a) and (b) are performed without buffering the data packets.
- 20 14. The method of claim 1, wherein steps (a) and (b) are performed at wire speed.
 - 15. The method of claim 1, wherein steps (a) and (b) are performed by a storage processor in the switch.
- 25 16. A method for use by a switch in a storage network, the method comprising:
 - (a) receiving a plurality of packets by the switch;
 - (b) classifying the packets into non-data packets and data packets;
 - (c) communicating to a CPU only those packets classified as non-data packets; and
- 30 wherein steps (a)-(c) are performed without buffering.

17. The method of claim 16, wherein the data packets form a data request, wherein the data request includes at least some of the group including a read command, a write command, a ready-for-transfer indicator, read data, write data, and a response indicator.

5

18. The method of claim 16, wherein data packets include those packets that are for an established connection, that are for a recognized protocol, and that are data moving packets.

10 1

19. The method of claim 18, wherein data moving packets include any group of at least one packet that forms any one of a read command, a write command, a ready-for-transfer indicator, write data, read data, or a response indicator.

15 tho

20. The method of claim 16, further including communicating to a second device those packets classified as data packets.

20

- 21. The method of claim 20, further including, prior to communicating data packets to a second device, processing the data packets in accordance with a virtualization function.
- 22. The method of claim 16, wherein steps (a)-(c) are performed at wire speed.
- 23. The method of claim 16, wherein steps (a) -(c) are performed by a storage processor in the switch.

- 24. A method for use in a storage network, the method comprising:
 - (a) receiving a plurality of packets by a linecard in the system;
- (b) identifying, by an identifier unit on the linecard, each packet as a data packet or a non-data packet;
- (c) communicating non-data packets to a CPU on the linecard;

15

(d) communicating data packets to a second device for further processing; and

wherein steps (a)-(d) are performed without buffering.

5 25. The method of claim 24, wherein:

the plurality of packets form a plurality of requests; and

identifying includes identifying packets as part of a data request or not part of a data request, wherein the data request includes at least some of the group including a read command, a write command, a ready-for-transfer indicator, read data, write data, and a response indicator.

- 26. The method of claim 24, wherein the second device is on the linecard.
- 27. The method of claim 24, wherein the second device is external to the linecard.
- 28. The method of claim 24, further including, prior to communicating data packets to a second device, processing the data packets in accordance with a virtualization function.
- 29. The method of claim 24, wherein the identifier unit is a storage processor unit.
 - 30. The method of claim 24, wherein steps (a)-(d) are performed at wire speed.
 - 31. A method for use in a storage network, the method comprising:
- 25 receiving a plurality of packets by a linecard in the storage network;

for each packet, determining if the packet is for an established connection and for a recognized protocol;

if the packet is for an established connection and for a recognized protocol, determining if the packet is a data moving packet, otherwise classifying the packet

30 as a control packet;

10

20

30

if the packet is a data moving packet, then classifying the packet as a data packet, otherwise classifying the packet as a control packet;

if the packet is classified as a control packet, communicating the packet to a CPU on the linecard; and

- if the packet is classified as a data packet, communicating the packet to a second device.
- 32. The method of claim 31, wherein all of the steps are performed without buffering.
- 33. The method of claim 31, wherein all of the steps are performed at wire speed.
- 34. The method of claim 31, wherein the second device is on the linecard.
- 15 35. The method of claim 31, wherein the second device is external to the linecard.
 - 36. The method of claim 31, wherein all of the steps are performed by a storage processor on the linecard, and wherein prior to communicating the packet to a second device, further processing the packet by the storage processor.
 - 37. The method of claim 31, wherein the steps of communicating each include utilizing a local header for the packet, wherein the local header includes information indicating if the packet is a data packet or a control packet.
- 38. The method of claim 31, wherein a data moving packet includes a packet that forms any one of a read command, a write command, a ready-for-transfer indicator, write data, read data, or a response indicator.
 - A method for use in a storage network, the method comprising:
 receiving a plurality of packets by a linecard in the storage network;

10

15

20

determining if the packet is a TCP packet or an FC frame and if the packet is for an established connection;

if the packet is for an established connection and is a TCP packet, determining if the packet includes an iSCSI PDU;

if the packet includes an iSCSI PDU, determining if the PDU is a data moving PDU;

if the packet is for an established connection and is an FC frame, determining if the frame is a data moving frame;

if the packet is a data moving PDU or a data moving frame, then classifying the packet as a data packet, otherwise classifying the packet as a control packet;

if the packet is classified as a control packet, communicating the packet to a CPU on the lineard;

if the packet is classified as a data packet, further processing the packet and then communicating it to a device external to the linecard.

- 40. The method of claim 39, wherein all of the steps are performed without buffering.
- 41. The method of claim 39, wherein all of the steps are performed at wire speed.
- 42. The method of claim 39, wherein a data moving PDU includes any one of a read command PDU, a write command PDU, an R2T PDU, a write data PDU, a read data PDU, and a response PDU.
- 43. The method of claim 39, wherein a data moving frame includes any one of an FCP CMND IU, FCP XFR RDY IU, FCP_DATA IU, and FCP_RSP IU.
 - A linecard for use in a storage network, the linecard comprising:
 a CPU;

15

30

a classifier, the classifier coupled to the CPU, the classifier designed to communicate, without buffering, non-data packets to the CPU and data packets to a second device.

- 5 45. The linecard of claim 44, wherein the second device is on the linecard.
 - 46. The linecard of claim 44, wherein the second device is external to the linecard.
 - 47. The linecard of claim 44, wherein data packets include those packets that are for an established connection, that are for a recognized protocol, and that are data moving packets.
 - 48. The lineard of claim 44, wherein the classifier is designed to insert into a local header an indicator of whether the packet is a data or a non-data packet.
 - 49. The linecard of claim 44, wherein the classifier is a storage processor unit.
 - 50. A switch for use in a storage network, the switch comprising:
 - a linecard, comprising:
- 20 a first device;
 - classification means for classifying packets into control packets and data packets and communicating control packets to the first device and communicating data packets to a second device, all without buffering.
- 25 51. The switch of claim 50, wherein the second device is on the linecard.
 - 52. The switch of claim 50, wherein the second device is external to the linecard.
 - 53. The switch of claim 50, wherein the classification means classifies a packet as a data packet if the packet is for an established connection with a device external

to the switch, is for a recognized protocol, and is a data moving packet, and otherwise the classification means classifies the packet as a control packet, wherein the data moving packet includes any one of a read command, a write command, a ready-for-transfer indicator, write data, read data, and a response indicator.

5

- 54. A switch for use in a storage network, the switch comprising:
 - a linecard, comprising:
 - a port coupled to receive a plurality of packets from a device external to the switch;
 - a CPU; and
 - a storage processor in communication with the port and the CPU, the storage processor including a classifier unit, wherein the classifier unit receives the plurality of packets at an input and forwards at a first output in communication with the CPU control packets, the storage processor further processing data packets.

15

10

55. The switch of claim 54, wherein the classifier unit classifies a packet as a data packet if the packet is for an established connection with the device external to the switch, is for a recognized protocol, and is a data moving packet, and otherwise the classifier unit classifies the packet as a control packet.

20

56. The switch of claim 55, wherein the data moving packet includes a packet that forms any one of a read command, a write command, a ready-for-transfer indicator, write data, read data, or a response indicator.

25

57. The switch of claim 54, wherein the classifier unit classifies a packet as a data packet if the packet is for an established connection with the device external to the switch, is either a TCP packet that includes an iSCSIPDU or is an FCP frame, and is a data moving packet, and otherwise the classification unit classifies the packet

30 as a control packet.

15

20

2.5

- 58. The switch of claim 54, wherein the data moving packet includes a packet that forms any one of a read command, a write command, a ready-for-transfer indicator, write data, read data, or a response indicator.
- 5 59. The switch of clam 54, wherein further processing includes performing a virtualization function.
 - 60. The switch of claim 54, wherein the storage processor produces data packets at a second output in communication with a second device.
 - 61. The switch of claim 54, wherein the linecard is designed to receive the plurality of packets and to produce control packets at a first output and data packets at a second output at wire speed.
 - 62. A set of software instructions stored on at least one medium in a switch for use in a storage network, which instructions are executable by a processor, the instructions including:

instructions for receiving a plurality of packets by a linecard in the switch; for each packet, instructions for determining if the packet is for an established connection and for a recognized protocol;

if the packet is for an established connection and for a recognized protocol, instructions for determining if the packet is a data moving packet, otherwise classifying the packet as a control packet;

if the packet is a data moving packet, instructions for classifying the packet as a data packet, otherwise classifying the packet as a control packet;

if the packet is classified as a control packet, instructions for communicating the packet to a CPU on the linecard; and

if the packet is classified as a data packet, instructions for communicating the packet to a second device.

63. The set of instructions of claim 62, wherein the data moving packet includes a packet that forms any one of a read command, a write command, a ready-fortransfer indicator, write data, read data, or a response indicator.